

CITY OF NAPOLEON

BUILDING CONSTRUCTION PERMIT

Owner Name Eugene Higorta  
 Address SR 924  
 Builder Name Orlando Adellott  
 Address 540 S. ... Tel. Tulsa

Permit No. 8A  
 Issued 2-15-71  
 By [Signature] Building Inspector  
 Estimated Cost 15,000

Lot Information:

Street No. 114 Fair St.  
 Lot 20 Subdivision Euclid  
 Lot Dimensions \_\_\_\_\_ Lot Area \_\_\_\_\_ Sq. Ft.  
 Yard Set Back: Front \_\_\_\_\_ Rear \_\_\_\_\_  
 Side \_\_\_\_\_ Side \_\_\_\_\_

Fees	Base	Plus	Total
Construction			
Basement			
Detached Garage			
Plumbing	<u>34</u>	<u>74</u>	<u>108</u>
Electrical	<u>34</u>	<u>43</u>	<u>77</u>
Heating	<del>0</del>	<del>0</del>	
Air Conditioning			
Total			<u>173</u>

Building Information:

Residence  Commercial \_\_\_\_\_ Industrial \_\_\_\_\_  
 Single  Double \_\_\_\_\_ Multiple \_\_\_\_\_ New Construction \_\_\_\_\_ Addition \_\_\_\_\_ Remodel \_\_\_\_\_  
 Size: Length \_\_\_\_\_ Width \_\_\_\_\_ No. of Stories \_\_\_\_\_  
 Floor Area: 1st Floor \_\_\_\_\_ 2nd Floor \_\_\_\_\_ 3rd Floor \_\_\_\_\_ Basement \_\_\_\_\_  
 Unfinished Attic \_\_\_\_\_ Garage \_\_\_\_\_  
 Foundation: Piers \_\_\_\_\_ Full Basement \_\_\_\_\_ Part Basement \_\_\_\_\_  
 Concrete \_\_\_\_\_ Block \_\_\_\_\_  
 Walls: Frame \_\_\_\_\_ Block \_\_\_\_\_ Brick \_\_\_\_\_ Other \_\_\_\_\_  
 Electrical Outlets: 120v 38 240v 2  
 Plumbing: Fixtures \_\_\_\_\_ Traps 7 Vents \_\_\_\_\_ Heating \_\_\_\_\_ Air Conditioning \_\_\_\_\_  
 Additional Information: \_\_\_\_\_

Date \_\_\_\_\_ Applicant Signature [Signature]  
 Owner - Builder - Agent

Inspection Record:

Work Started \_\_\_\_\_ Foundations \_\_\_\_\_ Plumbing, Heating \_\_\_\_\_  
 Set Back, Side Lines \_\_\_\_\_ Plumbing (Rough In) 9-30-71 And Air Conditioning \_\_\_\_\_  
 Excavation \_\_\_\_\_ Erecting Frame \_\_\_\_\_ Roof \_\_\_\_\_  
 Footing \_\_\_\_\_ Electrical Work \_\_\_\_\_

Comments: 90% Complete 9-16-71 CR  
Final Plumbing 11-19-71

4-7-72 - Completed except lawn CR

Certificate of Occupancy Issued \_\_\_\_\_

SIDEWALK REQUIRED

Inspector